

**AMENDMENTS TO THE CLAIMS**

This listing of the claims replaces all prior versions and listings:

1. (Original) A game set comprising a plurality of sets of tiles, wherein the plurality of sets of tiles comprises:

(a) a first set of tiles, wherein each tile comprises at least one chosen from (i) a number, (ii) a letter of an alphabet, and (iii) a chemical symbol representing an element of Periodic Table; and

(b) a second set of tiles, wherein each tile comprises a symbol.

2. (Original) The game set of claim 1, further comprising:

(c) instructions for playing the game.

3. (Cancelled)

4. (Currently amended) The game set of claim 1, further comprising ~~a third~~ a first additional set of tiles, wherein each of the first additional set of the tiles comprises a wild number or a wild symbol or is blank.

5. (Cancelled)

6. (Currently amended) The game set of claim 1, further comprising a ~~fifth~~ second additional set of tiles, wherein each of the second additional set of the tiles comprises a number in superscript or a number in subscript.

7-16. (Cancelled)

17. (Original) The game set of claim 1, wherein the symbol is one that is useful in a mathematical equation.

18. (Original) The game set of claim 17, wherein the symbol is selected from the group consisting of: a plus (“+”), a minus (“−”), a division symbol (“÷”), a multiplication symbol (“×”), an equal sign (“=”), an open parenthesis (“(“), a close parenthesis (“)”), a first open bracket (“[“), a first close bracket (“]”), a second open bracket (“{“), a second close bracket (“}”), a greater than symbol (“>”), a smaller than symbol (“<”), a percentage symbol (“%”), a dollar sign (“\$”), a pound sign (“£”), a Euro sign (“€”), a Yen sign (“¥”), a cent sign (“¢”), an integration (“∫”) sign, a degree (“°”) sign, a plus and minus (“±”) sign, a slash (“/”), a pi (“π”) sign, a delta (“δ”) sign and a logarithmic sign (“log”).

19-33. (Cancelled)

34. (Original) The game set of claim 2, wherein the instructions comprise at least one chosen from:

- (a) how many players can play the game;
- (b) how many tiles each player should have at start of the game;
- (c) how many points each player needs to have to begin participating in the game;
- (d) how to keep score;
- (e) how to determine a winner;
- (f) how to play the game; and
- (g) rules of the game.

35. (Original) The game set of claim 34, wherein the rules comprise at least one chosen from:

- (a) to start the game, turn all the tiles face down;
- (b) each player to pick at least 3 tiles with the face down;
- (c) each player to take turns playing, either by laying down one or more tiles during the player’s turn or picking a tile if the player is unable to lay down any tiles;
- (d) to start participating in the game, a player must lay down tiles using a combination of numbers and symbols, with their faces up, where the numbers and symbol represent an equation, and the equation is a correct equation;

(e) players can keep score by adding the face value of one or more number components of the equation laid down, or by the number obtained as a result of operation of the equation laid down, or by the number of symbols laid down, or by the number of equations laid down by the player;

(f) if a player does not have any tile to lay down during the player's turn, the player will have to pick a tile from a pool of tiles laying face down, wherein the pool can be a combined pool of numbers and symbols or can be separate pools of numbers and symbols, and the player may pick from one or the other pool;

(g) if a player has at least one tile to lay down, player may rearrange any equation that has been previously laid down;

(h) a player wins the game when the player is the first to have laid down all of his or her tiles or a player wins the game by having the highest number of equations built;

(i) if scores are kept, the player with the highest score wins at end of game session; and

(j) a player who has laid down all of his or her tiles may continue playing the game by picking tiles during his or her turn.

36-39. (Cancelled)

40. (Currently amended) A method of playing an educational game, comprising the steps of:

- (a) providing the game set of ~~any of the foregoing claims~~ claim 1; and
- (b) allowing the game to be played.

41-45. (Cancelled)

46. (Currently amended) The method of claim 40, wherein the step of allowing ~~each player to build an equation~~ the game to be played comprises allowing each player to take turn building an equation.

47. (Currently amended) The method of claim ~~45~~46, wherein the equation is an algebraic equation.

48. (Currently amended) The method of claim ~~45~~46, wherein the equation is a chemistry equation.

49. (Cancelled)

50. (Cancelled)

51. (Original) A method of making the game set of claim 1, comprising the steps of:

- (a) creating a mould for the plurality of tiles;
- (b) pouring a tile-making material into the mould; and
- (c) allowing the tile-making material to set to produce the tiles.

52. (Cancelled)

53. (Original) A method of making the game set of claim 1, comprising the steps of:

- (a) creating a plurality of tiles from tile-making material; and
- (b) imprinting a number or a function on each tile,

wherein the tile-making material is chosen from natural wood, pressed wood, laminated wood, cardboard paper, shells and bone.

54. (Cancelled)

55. (Original) A game set comprising a set of tiles, wherein each tile contains a word chosen from: (a) a noun; (b) a pronoun; (c) a verb; (d) an adjective; (e) an adverb; (f) a preposition; (g) a conjunction; and (h) a gerund.

56. (Original) A method of playing a language game comprising the steps of: (a) providing a game set of claim 55, and (b) allowing a player to build a sentence.

57. (New) A game set comprising a plurality of sets of tiles, wherein the plurality of sets of tiles comprises:

- (a) a first set of tiles, wherein each of the first set of tiles comprises a chemical symbol representing an element of Periodic Table;
- (b) a second set of tiles, wherein each of the second set of tiles comprises a symbol; and
- (c) a third set of tiles, wherein each of the third set of tiles comprises a number.

58. (New) The game set of claim 57, wherein the symbol comprises a math symbol.

59. (New) The game set of claim 1, wherein each of the first set of tiles comprises a number, and wherein the game set further comprises an additional set of tiles, wherein each of the additional set of tiles comprises an alphabet.